

QUICK REFERENCE CHART OF SETTINGS - N A T O D E F E N S E

-----  
 TOP LEFT DIP SWITCH  
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1 2

0 0	10,000 POINTS / BONUS TANK	SOFTWARE VERSION:
1 0	20,000 POINTS / BONUS TANK	062182
0 1	30,000 POINTS / BONUS TANK	-----
1 1	40,000 POINTS / BONUS TANK	

SWITCH 3 - ON = Disable Sound Demonstration in Attract mode

OFF = Enable Sound Demonstration in Attract mode

SWITCH 4 - ON = BONUS TANK FOR SCORES ABOVE

OFF = NO BONUS TANK FOR ANY SCORE

5 6 7 8 <- SWITCH NUMBERS

0 0 0 1 - BURN-IN TEST(1ST 2 DIGITS IN CHECKSUM=SOCKET#)

1 0 0 1 - COLOR BAR DISPLAY

0 1 0 1 - CROSS HATCH GRID

1 1 0 1 - CONTINUOUS COLOR MAP WRITES

0 0 1 1 - VIDEO RAM ADDRESS SELECT WRITES

1 0 1 1 - VIDEO BIT MOVE

0 1 1 1 - IO BOARD DRIVER TEST

1 1 1 0 - Display current options in effect

\*\*\* Close SLAM switch or turn off/on game for new test \*\*\*

\*\*\* DON'T FORGET TO TURN OFF 5,6,7 & 8 WHEN DONE!!!!!! \*\*\*

-----  
 TOP RIGHT DIP SWITCH  
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1 2

0 0	25 CENTS/GAME
1 0	50 CENTS/GAME
0 1	2 games/25 cents
1 1	1 game/25 3 games/50

5 6

0 0	EASY (LIBERAL)
1 0	MEDIUM EASY
0 1	MEDIUM HARD
1 1	HARD (CONSERVATIVE)

3 4

0 0	3 TANKS/GAME	SWITCH 7	if on then cocktail version
1 0	4 TANKS/GAME		if off then upright version
0 1	5 TANKS/GAME		
1 1	7 TANKS/GAME	SWITCH 8	if on then Add-A-Coin feature enabled.
			if off then no Add-A-Coin

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 SYMBOLS: X <-IGNORE ; 1 <-TURN ON (CLOSE) ; 0 <- TURN OFF (OPEN)  
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